

Texture practice

Objective: I can create textures with a pen.

Supplies

Paper – 9 x 12 – your sketch book page

Medium – Pen

Texture is used to help build an illusion of realism. Examples of Texture are: stippling, hatching long, hatching short, cross hatching, lettering, circularism, scumbling and free form marks.

Ink page

procedure

1. Draw one inch squares or trace around a quarter to get the small circles and squares. You can structure the shapes in rows or be random in the placement of the shapes. Use a compass or ruler to get the geo-shape sharp and correct.

2. Leave some space around the shapes for a label of the name of the texture.
3. Draw a texture or “pattern” with a pencil. Try to work toward a variety in value: some dark patterns, medium patterns and light patterns.
4. Using a pen (ball point or ultra fine sharpie), fill in and complete the textures.

Find things to look at and duplicate the texture you see such as a piece of wood, a cork or a piece of cloth. Use the normal pen making textures listed above to fill in some of the shapes. Invent some textures using your own marks, repeated shapes or repeated marks. Label the shape with a descriptive name for the texture.

5. Larger shapes can be used. The total number of shapes to be filled with a pen texture is 35.

6. Erase the pencil lines and any smudges that you can. Clean up the piece so that it looks professional.

Tip: Make a dark, medium and light value of the texture. Look at the two squares that have triangles in them. One has a black background with white triangles while the other has a white background with black triangles. One is darker in value than the other.

