

Texture practice

Objective:

I can create textures with a pen.

Texture/ pattern is a repeated mark.

Supplies

Paper – 9 x 12 – your sketch book page
Medium – Pen

Texture is used to help build an illusion of realism. Examples of Texture are: stippling, hatching long, hatching short, cross hatching, lettering, circularism, scumbling and free form marks.

Ink page

procedure

1. Draw a grid with one inch squares or trace around a quarter to get the small circles.
You can structure the shapes in rows or be random in the placement of the shapes. Use a compass or ruler to get the geo-shape sharp and correct. (If you want larger shapes, that is fine.)
2. Leave some space around the shapes for a label of the name of the texture.
3. Draw the texture according to the picture with a pencil, then ink with a pen.
4. Label the shape with a descriptive name for the texture.
5. Larger shapes can be used. The total number of shapes to be filled with a pen texture is 35.
6. Erase the pencil lines and any smudges that you can. Clean up the piece so that it looks professional.

Tip: Make a dark, medium and light value of the texture. Look at the two squares that have triangles in them. One has a black background with white triangles while the other has a white background with black triangles. One is darker in value than the other.



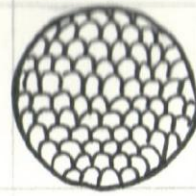
checker



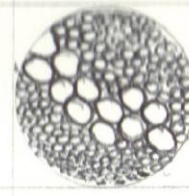
zebra



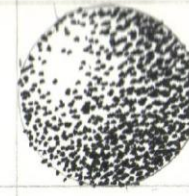
Artichoke



scales



pebbles



stippling



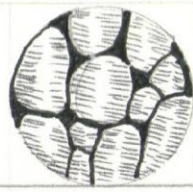
thick /thin



checker V2



mod square



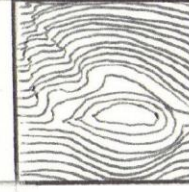
river stones



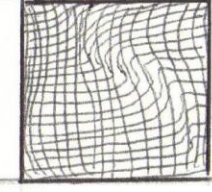
grass



stone wall



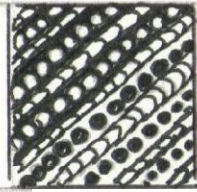
wood



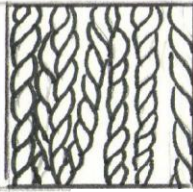
cloth



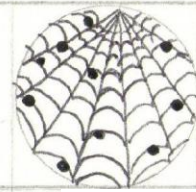
Ferns



beads bl & wh



rope



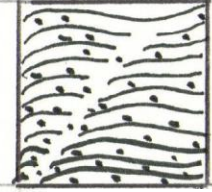
web



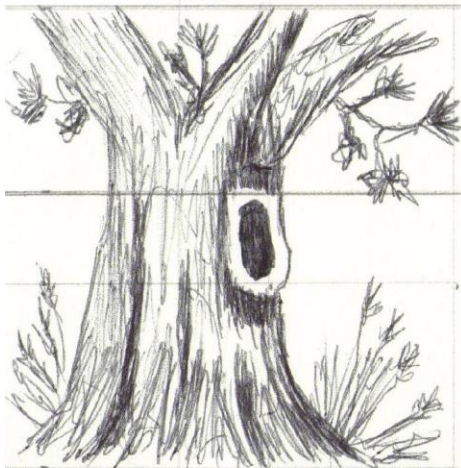
water rings



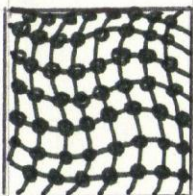
Vines



crops



leopard



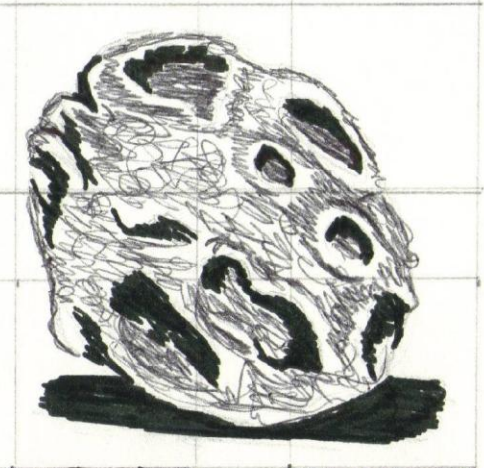
bead cloth



strings



contour



3 eggs



Black triangles



grass V2



white triangles