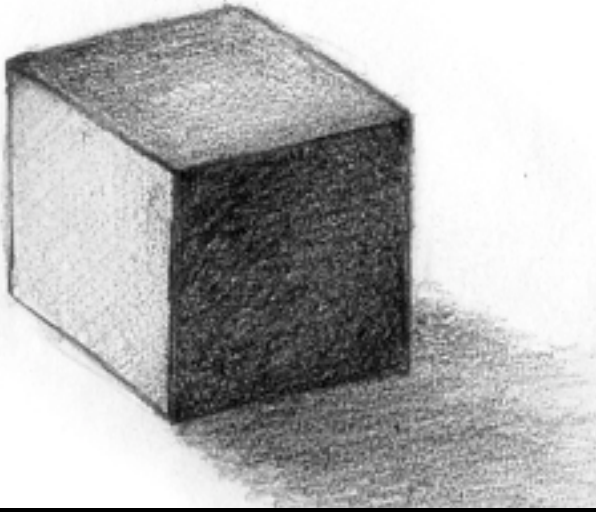


Name _____

per. _____

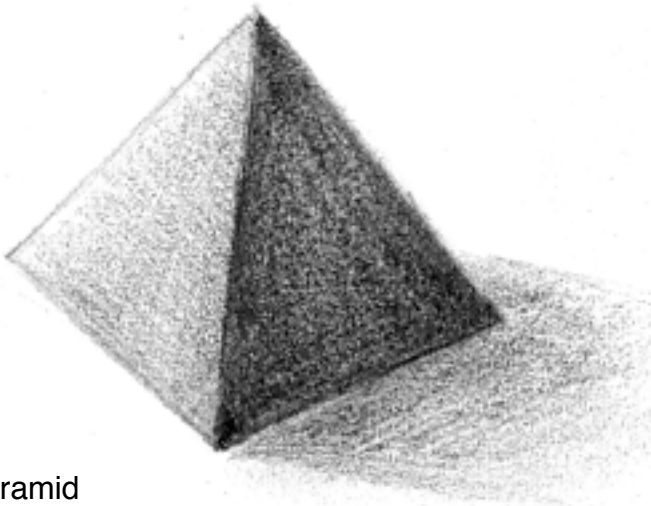
Basic Forms 1
Shading Technique: Blending



Cube



Sphere

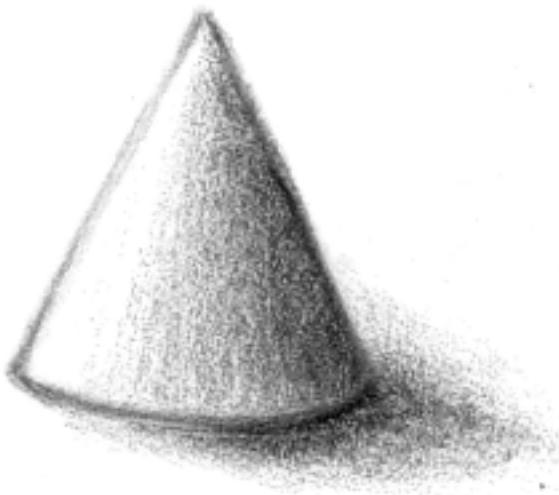


Pyramid

Basic Forms 2
Shading Technique: Blending



Cylinder



Cone



Torus

Shading Technique:

Hatching

Cross-hatching

Cube

Cube

Sphere

Sphere

Cone

Cone

Shading Technique:

Hatching OR Cross-Hatching

Stippling

Cylinder

Cube

Pyramid

Sphere

Torus

Cone