## Art - How to come up with your own unique, creative project:

How to present to a client.
https://www.studentartguide.com/articles/a-level-art-ideas
A. Write down all subjects, themes, places, things, activities or issues that are personally relevant and that matter to you.
B. Include topics that are unusual, challenging, controversial, gritty or inspiring: those that fill you with passion.
C. Eliminate: Cheesy, pretty or those lacking in substance. Eliminate those subjects which you are unable to explore first hand. Eliminate topics or methods that are common or over done unless you have an original way of approaching the topic.
D. Choose a topic that interests you. Choose a topic that is personal and about which you are passionate.
E. Turn your topic into a theme. Use this theme to experiment with different media, styles, forms and presentations. Work on this theme for the next twelve weeks.
F. Create a mind map to come up with unique ideas.

## Topic suggestions:

Social comment- war, conflict,
Trinkets, treasures and memories
What is in the jar, fridge, container, locker, purse. backpack or closet?
Contrasting texture-Ex. Crumpled paper with a silk ribbon

Six views: Different views of an object.
Progression: Show an object that changes over time. Ex. A pop can as it is being crushed. Whole, Semi flat, all flat.

Emotion: anger, isolation, feeling trapped, fear, happiness

Everyday life: standing in line, waiting ......seated..eating, laughing, playing, dancing.

Shells, fish and the sea
Portrait/ Done with text / texture/ surrealistic/ cubist, pattern, strange colors

## Phobias:

Eating disorders and junk food
The shaping of identity: explore identity and life choices. Decisions and identity.

Surrealistic/ cubist/ steam punk/ abstract
Domestication of the wild: bringing the wild into our domesticated lives

Decay/ dying / carcass/ hunting/
Natural / organic forms/ seed pods
Music/ artist/ instrument/ device
Family and generations, best friend, children, pets,

My space/ my things/ me/ my territory
Things in cages or pens
Discarded/rubbish
Abuse/ Bullying
Drugs/ alcoholism/self harm

Trains/ cars/stations/travelling
Toilets/broken/ dirty/ graffiti
Animal experimentation/ exploitation
Students/studying/cafeteria/ hall/locker/ Exams
A herd:
A shelter/shed/tool shed/ barn/ milk shed
A slice of - brain, fruit,
Bones/ empty frames/ skeletal remains/metal/wood/ skull

Appliances/ machines/ wheels/ cogs/ gears
Hospitals/New born/ old people/
illness/Cancer/equipment for saving lives/ at the dentist

A factory scene/manual labor/cans/canning/tools
Manipulation of scale: Ex. A baby that is taller than the trees

Snapshot moments
Moving; house/mountains/
Urban decay
Out the window
At the fair
Painted faces/ portrait
Botanicals/ Seed pods/ fruit/ vegetable
Scenery/pastorals/Hudson River
By the light of the full moon ... I saw
Golf course with an unusual hazard
What not to wear on Halloween
Opps! Wrong color.
Old things: buildings, dishes, clothing, people - Ancient

Door knobs, hinges, locks, keys
What can one see on the other side of a key hole?

Patterns used in new ways. Ex. Animals fur as a pattern.

What is really at the end of the yellow brick road?

Chimera animal-combine two creatures to create a new one

Chimera object- Take three objects and combine them into one.

What a place for a zipper!
Opposites
Freedom
Damaged
Death/love/ loss
Fantasy
Ritual
Summer, Winter, Fall, Spring
Life through the eyes of something small (bug or baby)

A pile of laundry
Meal with strange "food". Ex. Bowl of nails
Trompe l'oeil image (fools the eye)
Hung drapery/ clothes draped over a chair
Reflections in water or glass
Steam punk/ things with gears/ inside of watch

Superstitions
My best friend as a bug, animal
Caught in the Act..

I do not have my homework because..
The power of water
Self portrait with emotion
Dynamic perspective - Ex. fist coming at the viewer

What is under the bed, pillow, chair.

Sweet tooth
A day in the life of a bug
Music to my ears.....
Product design - design a product (shoe) and design the packaging (box)

Painting with relief sculpture elements

Rubric for list and thumbnails part 1

| Category | Description | Points |  |
| :--- | :--- | :--- | :--- |
| Fill the page |  | 3 |  |
| Writing - <br> explanations | Thoughtful writings about the list, thumbnails and <br> topics. | 2 |  |
| Follow directions |  | 2 |  |
| Looks like time was <br> spent. | Drawings are thumbnails, not scribbles. The drawings <br> look like they are made with deliberate and careful <br> lines. | 3 |  |
| Thumbnail drawings | Ten thumbnails drawings. | 3 |  |
| List | The list has 5 topics | 2 |  |
|  |  |  |  |

Rubric part 2 - Sketch page two: mind map.

| Category | Description | Points |  |
| :--- | :--- | :--- | :--- |
| Fill the page |  | 3 |  |
| Writing - explanations | Thoughtful writings about the branches, thumbnails and <br> topics. | 2 |  |
| Follow directions |  | 2 |  |
| Looks like time was <br> spent. | Mind Map looks well thought out. Colorful, Clear, Easy to <br> follow | 3 |  |
| Thumbnail drawings | 15 thumbnails drawings to illustrate some of the words. | 3 |  |
| Branches | The Map has 5 branches | 2 |  |

## Artist process - What is it?

Art does not just happen. From the first glimmer of inspiration to the completed final work, there is a process or path that can be followed and reproduced to help the artist become aware of:

How they think. Who they are.

The unexamined life is not worth living - Socrates.
What they have to say.
How they are going to visually portray their ideas to the viewer using a unique voice.
The artist process has steps to explore, problem solve, play, question, become aware and find a unique perspective while creating a work of art.

## Part 1 This should take one class

This sketch page will explore the following questions:

1. How to find a subject.
2. What do you want to say?
3. What are the images going to be?

Steps

1. Write out a list of subjects: Five or six of them.
2. Draw thumbnails to see what you know about the subject.
3. Write in the white spaces - your opinion about the subjects; likes and dislikes.

Example.
Thumbnails - The goal isn't to make drawings that look good, but to problem solve.

Thumbnails are small, quick sketches that work out shape, basic proportion or layout. They are small like your thumb.


## Part 2 - sketch page 2. Mind map. This should take one class time.

Expand your idea using a mind map.
https://www.studentartguide.com/articles/how-to-make-a-mindmap-creative-ideas

1. Create a central idea with an image in a sketch book. This is the topic for exploration and is placed in the center of the page.
2. Add branches to the map. Add child branches if needed.
3. Add key words. When a branch is added, put a key word on it. Ex. Birthday - then other branches can have key words that relate, such as: presents, hats, cake, entertainment, etc.
4. Color Code the branches.
5. Include images on the branches.

Advice from Studentartguide.com
When brainstorming ideas for a high school Art project, remember that:

- Single words are unlikely to express an idea adequately. As you think though possibilities, it is likely that you will want to jot down whole phrases and brainstorm possible ways of beginning or approaching a subject. Intentions and possibilities should be clear to someone else who reads the mind map at a later date
- Images should be sourced first-hand (i.e. drawn or photographed yourself) or clearly referenced, and should be integrated within the mind map in a visually pleasing way
- The appearance of the mind map is crucially important. This is likely to be one of the first things an examiner sees when opening your sketchbook - first impressions count.


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## Part 3 - Reference pictures and research of Subject.

Art should not be obtained from memory as memory is full of holes and symbols. Art is observation, study, reflection and research.

When Milton Glaser was sixteen, he decided to draw a portrait of his mother. "I was just sitting in front of her one night and I thought it would be fun to sketch her face," he says. "So I got out a piece of paper and charcoal pencil. And you know what I realized? I realized I hadn't the faintest idea what she looked like. Her image had become fixed in my mind at the age of one or two, and it really hadn't changed since. I was drawing a picture of a woman who no longer existed."

Now you should know what you want to work with as a subject. The rest of the artist process will work with this subject.

1. Find reference pictures on the net - or take your own pictures of your subject.
2. Cut them out and glue them to the sketch page.
3. Write in the white spaces your opinions of the subject.


Rubric for part 3: Reference and research

| Category | Description | Points |  |
| :--- | :--- | :--- | :--- |
| Fill the page |  | 2 |  |
| Writing - <br> explanations | Thoughtful writings about the pictures. | 2 |  |
| Follow directions |  | 2 |  |
| Looks like time was <br> spent. | Pictures are cut neatly. Pictures are glued down well. <br> The page looks like care was taken to create it. | 2 |  |
| At least five pictures |  | 2 |  |
|  |  |  |  |

## part 4 Artist report

## Artist process - Research an artist - one class period

Artists have always learned from those that came before them. We create not in a void but with the help of all that we have seen.

Ralph Waldo Emerson. "Every artist was first an amateur"

Thomas Merton. "Art enables us to find ourselves and lose ourselves at the same time."

Georgia O'Keeffe. " I've been absolutely terrified every moment of my life - and l've never let it keep me from doing a single thing I wanted to do"

## Sketch page \#4 is for study of an artist that you admire.

Research an artist whose work you like and admire. The artist should be doing work that you relate to and want to do. Ex. Geogia O’Keeffe wanted to fill a space in a beautiful way. She did many flower studies. If I wanted to create art work about flowers and liked her style I would pick her work to study. If I liked to make portraits I would choose someone else for this sketch page. You decide how many pages you need.

1. Write the artist's name.
2. Required: One picture of the artist. One picture of their work. One drawing of yours in the style or subject of that artist. Write about the personal history of the artist.
3. Write a little about when the artist lived and some interesting facts about their life and work.
4. In the white spaces, write about what you like about the artist's color, style, composition, content and subject matter. Compare and contrast your styles.

Turn these pages in by taking pictures and emailing them to jennifer.bailey@k12.nd.us .

This person did a study of her own eye in the style of the artist she chose for the report.


## Rubric for Part 4 Artist report

## Sketch page four: Research and artist

| Category | Description | Points |  |
| :--- | :--- | :--- | :--- |
| Fill the page |  | 2 |  |
| Writing - <br> explanations | Thoughtful writings about the Artist, the artist's life, <br> the work, the technique and the color. | 2 |  |
| Follow directions |  | 2 |  |
| Looks like time was <br> spent. | Pictures are neat and clean as well as the page. The <br> page looks like it took some time to compile. | 2 |  |
| Compare your styles | Thoughtful writing comparing your style with the <br> artist of choice. | 2 |  |
|  |  |  |  |

Milton Glaser: The creative process
"There's no such thing as a creative type. As if creativity is a verb, a very time consuming verb. It's about taking an idea in your head, and transforming that idea into something real. And that's always going to be a long and difficult process. If you're doing it right, it's going to feel like work."
http://99u.com/articles/7167/milton-glaser-were-always-looking-but-we-never-really-see

## Part 5 of Artist process- Observation drawing-Two class periods

Observational drawing- drawing what you see. Drawing from an object or scenery is the best way to practice observation drawing. For scenery works, one should go outside or look through a window and draw what is seen. For portraits or still life drawings, one should look at the subject while drawing. But that is not always possible. Therefore one can look at a reference picture while drawing. The main purpose is to draw what you see, not what you have for memories.

But as Glaser stared at his mother's face and then compared what he saw to the black marks on the paper, her appearance slowly came into view. He was able to draw her as she was, and not as he expected her to be. "That sketch taught me something interesting about the mind," he says. "We're always looking, but we never really see." Although Glaser had looked at his mother every single day of his life, he didn't see her until he tried to draw her. "When you draw an object, the mind becomes deeply, intensely attentive," Glaser says. "And it's that act of attention that allows you to really grasp something, to become fully conscious of it. That's what I learned from my mother's face, that drawing is really a kind of thinking."

## http://99u.com/articles/7167/milton-glaser-were-always-looking-but-we-never-really-see

## Observation drawing sketch pages: two sketch pages (no more than $\mathbf{2}$ class periods.)

Using your subject: The reference pictures you cut out and the real thing if you have it.

1. Render some larger drawings of the objects that you have chosen. These drawings are to be studies of the objects or subjects from the reference pictures or from the objects themselves. This allows the artist to see how they can render the objects. It allows the artist to become familiar with the objects. It allows the objects to be studied and "really seen".
2. Drawings sizes: around 4 inches. Render several drawings per page. Have at least two pages of practice drawings to complete this phase of the Artist's process. These drawings should have value and details so that the artist has plenty of information to proceed.

Example:
A. Scenery picture: drawings would include trees, rocks, structures, animals etc.
B. Portrait: drawings should include eyes, noses, lips, ears, hair textures, clothing, etc.
C. Still life: drawings should include the objects from different angles.

Purpose of these two pages: To "see", study and render the subjects / objects. Write your thoughts about your choices and drawings in the white pages.

## Rubric for artist process Part 5

Part 5 : Observation drawings

| Category | Description | Points |  |
| :--- | :--- | :--- | :--- |
| Fill the page |  | 3 |  |
| Writing - <br> explanations | Thoughtful writings about the drawings | 2 |  |
| Follow directions |  | 3 |  |
| Looks like time was <br> spent. | Drawings are the correct size, well constructed with <br> details and shading, not scribbles. The drawings look <br> like they are made with deliberate and careful lines. | 4 |  |
| At least six drawings | Six drawings per page | 3 |  |
| Detail and shading | Details and shading have been added. | 5 |  |

This is an example - remember to draw observation drawings of Your subject that you have already chosen.

The drawings here were for the subject: What I found on the beach.

pinterest.com

clip2art.com

## Part 6 of Artist Process - Four composition drawings

No more than two class periods One sketch page.

## Compositional sketches - What are they?

Compositional sketches are sketches where an artist experiments with how they are going to place their subject on the paper. These sketches are more finished than a thumb nail sketch. These sketches should be finished with highlights and shadows. There should be enough visual information in these sketches that an artist could come back ten years later and still create a good work from the visual information.

## Shape/format

Draw four rectangles that are $3 \times 4$ inches. This is comparable to the final piece which will be 18 $\times 24$ inches.

## Experiment with position:

Try the following format positions: vertical, horizontal, cropped, changed Horizon line. (lots of sky or a little sky.)

Write comments and thoughts in the white
 spaces.

The final piece will need to show Depth through overlapping, foreground, middle ground and background, shading and detail.


## Rubric for artist process Part 6

## Part 6 : Rubric- four composition drawings

| Category | Description | Points |  |
| :--- | :--- | :--- | :--- |
| Fill the page |  | 3 |  |
| Writing - <br> explanations | Thoughtful writings about the drawings | 2 |  |
| Follow directions |  | 2 |  |
| Looks like time was <br> spent. | Drawings are the correct size and well constructed. No <br> scribbles. Four different compositions are depicted. | 5 |  |
| Shading/value | The drawing have shading and value | 3 |  |
|  |  |  |  |

## Part 7 of Artist Process - two color schemes- Two class periods

Part 7 - This page is to experiment with color and media in the format and layout that you have chosen for your final piece. No more than two class periods.

## A. Choose a final layout

1. Choose one layout from the four composition sketches that you did.
A. Negative space: Think about negative and positive space and shape. One should be greater than the other. Do not have too much negative space. The subject should take up most of the space.
B. Focal point/point of interest: What is your focal point? How have you used emphasis, contrast and placement to create the focal point?
C. Is your final selection going to be vertical or horizontal?
*D. Go to the office and have the layout that you like copied off a few times, at least twice

## B. Choose a color scheme.

2. Choose two color schemes. Draw Color swatch strips for each color scheme on your sketch page. Label the color strips with the color schemes. You can experiment with different media. More than two practice swatches can be done if different media is experimented with.

Example:
Complimentary color scheme.

| Red | pink | green | Light <br> green | gray | black | white |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |



Analogous color scheme.

| Yellow- <br> Green | Yellow- | Yellow- <br> Orange | Orange | Gray | black | White |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |

## C. Draw two formats: Using the layout your like - go to the office and have them copy it off twice to practice the color schemes.

A. Size: 4.5 inches by 6 inches (The final piece is to be $18 \times 24$ inches. The size given should make the correct shape.
B. This step is to play with color.
C. If graphite is the medium, the color scheme is "Neutral". (Black, white and grays)

Rubric for artist process Part 7 Two color schemes

| Category | Description | Points |  |
| :--- | :--- | :--- | :--- |
| Fill the page |  | 3 |  |
| Writing - <br> explanations | Thoughtful writings about the color schemes | 2 |  |
| Follow directions |  | 3 |  |
| Looks like time was <br> spent. | Drawings are the correct size, well constructed with <br> details and shading, not scribbles. The drawings look <br> like they are made with deliberate and careful lines. | 4 |  |
| 2 color strips | Two color strips exploring two color schemes | 3 |  |
|  |  |  |  |

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https://harding.edu/gclayton/color/assignm
ents/p15a 4dessets.html
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## Answer the following questions regarding the color scheme you have chosen.

Answer the following on your sketch page. Use pen so it will show up. Make it legible as I must be able to read it.

1. What color scheme is your final choice for the piece? What is the medium or media?
2. What do the colors mean to you or the meaning of the piece?
3. What are the design principles and elements that are in your piece?
4. How have you challenged yourself to help you grow as an artist?
5. What do you want this work to say about you as an artist?
6. What do you want the viewer to experience from your work?

If you are happy with the layout and the color scheme and you feel that all problems have been solved, you can start on the large piece. Finished size is $18 \times 24$ inches.

## Part 8 of Artist Process - large sketch

Draw out the final drawing on larger paper - Min. size is $9 \times 12$. This is really too small but the school might not have larger paper. Max. size is $18 \times 24$.
A. size -min. $9 \times 12$ - sketch book size. Max. $18 \times 24$.
B. Draw out the final image that you have composed.
C. Check if all the requirements have been met.
D. Finish with the medium that you have chosen.

Rubric for artist process Part 8

| Category | Description | Points |  |
| :--- | :--- | :--- | :--- |
| Fill the page |  | 2 |  |
| Correct size |  | 2 |  |
| Follow directions |  | 3 |  |
| Looks fairly completed |  | 4 |  |
| Looks like time was <br> spent. | Drawing is the correct size and well constructed . No <br> scribbles. | 5 |  |
| Shading/value | The drawing has shading and value. Correct values on all <br> forms and shadows. The shadows are on the opposite side <br> from the highlight. | 10 |  |
| Negative space | The subject takes up most of the picture frame. | 4 |  |
| Objects are <br> recognizable |  | 5 |  |

## Part 9 of the Artist Process - The final work

This may take five to eight class periods.
The final work - requirements
Subject and media - artist choice
Size $-18 \times 24$
Shape/format- maybe rectangle, circular, or a diptych/ triptych
Value -7 values
Depth - no posters- must show depth (horizon line, overlapping, size, linier perspective, etc. )

Light - Light direction recognizable with correct shading and shadows.
Composition - Must have a focal point that is recognizable.
Space - The main object takes up most of the space.
School appropriate. No weapons, Figures must be clothed. Subject matter must be PC.

Follow the Rubric.

## Questions that need to be answered by the artist.

A reflection paper will have to be written explaining your piece of work. Here are some of the questions that must be addressed.

1. What is the subject and why did you chose it?
2. What is the color scheme and what do those colors have to do with your message?
3. How has the center of interest, the most important thing, been created?
4. How have you used the 7 design elements and the 7 design principles?

Rubrics. - the only way to get a zero is to not hand the project in.

|  | Description |  |  |
| :--- | :--- | :--- | :--- |
| Technical accuracy <br> Finished size is <br> $18 x 24$ | Accurately drew shapes, proportions, <br> contours and details. Drawing is expressive <br> and detailed. The forms are accurate. <br> Correct size 18 x24 | 5 points |  |
| Shading/Value/Form <br> Seven values <br> Smooth transitions | Seven values used and recognizable on all <br> objects. Use of highlight and shadows. <br> Smooth transition between values. | 5 points |  |
| Depth | Has demonstrated depth by using: <br> overlapping, horizon line, foreground, <br> middle ground, back ground, value or <br> color. | 5 points |  |
| Technical skill with <br> media | The media has been used in a skillful way. <br> Media is used correctly. Progress with the <br> media is evident. | 5 points |  |
| Light source | Light source direction is recognizable with <br> shadows in the correct direction. | 5 points |  |
| Composition <br> Created a <br> recognizable focal <br> point. | Created a recognizable focal point using <br> placement, value and contrast. One object <br> is selected as the most important piece <br> and is recognizable. | 5 points |  |
| Negative/positive <br> space | The subject takes up more of the space <br> than the background. The subject takes <br> up 80\% of the paper. | 5 points |  |
| Craftsmanship | Artwork is created and maintained in a <br> professional manner. No tears, smudges, <br> or stray marks. Artwork is neatly signed <br> and dated and can be read. | 5 points |  |
| Color skill: | The use of color and color schemes <br> enhances the work. The understanding of <br> color theory is evident. | 5 points |  |
| Creativity | The image has been approached in a novel <br> innovative and unusual way. | 5 points |  |
| School appropriate | Time was used well. All parts of the <br> project were handed in - work is on time. <br> Care is evident: The project looks <br> complete, has unity, ready to sell or to <br> display. | 5 points |  |

